

IF AND HOW IMPLEMENTATION ATTACKS SHAPE THE DESIGN OF LATTICE-BASED SIGNATURE SCHEMES



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WHAT ARE IMPLEMENTATION ATTACKS?

Mathematical cryptanalysis



Implementation attacks



PASSIVE AND ACTIVE ATTACKS



Active Fault attacks

“allow to extract secret information by disturbing the cryptographic computation”

Zeroing, skipping, Randomization faults

Passive Side-channel attacks

“monitor the behavior of the target device while executing”

Timing, power, cache side channels



IMPLEMENTATION ATTACKS AGAINST LATTICE-BASED SIGNATURES IN THE LITERATURE

Year	Authors	IACR eprint	Type	Schemes
2012	Kamal and Youssef		FA	NTRUSign
	Espitau, Fouque, Gérard, and Tibouchi	2016/449	FA	GLP, BLISS, ring-TESLA, GPV-NTRU, PassSign
2016	Bindel, Buchmann, and Krämer	2016/415	FA	GLP, BLISS, ring-TESLA
	Groot Bruinderink, Hülsing, Lange, and Yarom	2016/300	Cache SC	BLISS
	Saarinen	2016/276	Cache SC	BLISS
	Pessl	2017/033	Cache SC	BLISS
2017	Bindel, Buchmann, Krämer, Mantel, Schickel, and Weber	2017/951	Cache SC	ring-TESLA
	Espitau, Fouque, Gerard, and Tibouchi	2017/505	(Power) SC	BLISS
	Pessl, Groot Bruinderink, and Yarom	2017/490	Cache SC	BLISS



Aren't implementation attacks only interesting for implementers?

Or are they also interesting for the designers of schemes?

OUTLINE

How fault attacks shape the design

Known attacks

Probabilistic
vs.
deterministic

Concrete examples: **qTESLA**
<https://tesla.informatik.tu-darmstadt.de/de/tesla>

How (cache-) side channels shape the design

Gaussian sampling

Analysis of cache side
channels using program
semantic

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RANDOMIZATION OF SMALL SECRET AND ERROR

qTESLA

secret key: $s, e \leftarrow_{\sigma} \mathbb{Z}[x]/\langle x^n + 1 \rangle$

public key: $a \leftarrow_{\$} \mathbb{Z}_q[x]/\langle x^n + 1 \rangle, b = a \cdot s + e \text{ mod } q$

Possible alternative:

Binary LWE with s, e small coefficients

Problem: much easier to run randomization attack during signature generation [IACR eprint 2016/415]

LWE

$$A \cdot s + e = b \text{ mod } q$$

IDEA RANDOMIZATION ATTACK



1st Insert fault: change one coeff. $s_i \in \{-1,0,1\}$ to $s_i' \in \{-1,0,1\}$



2nd Software computation: find index i and determine value of s_i by “intelligent brute force”

Smaller interval of secret coeff.s



More efficient computation/attack

○ if $s, e \leftarrow$  \rightarrow too many possibilities for $s_i \rightarrow$ attack is not feasible

○ can also be prevented by implementing countermeasure

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DETERMINISTIC SIGNATURE QTESLA

$m,$
 $sk = (s, e, \text{seed}, a)$

1. $\text{counter} \leftarrow 0$
2. $\text{rand} \leftarrow \text{PRF}(\text{seed}, m)$
3. $y \leftarrow \text{PRF}(\text{rand}, \text{counter})$
4. $c \leftarrow H(\lfloor ay \rfloor, m)$
5. $z \leftarrow y + sc$
6. if $ay - ec$ is not small enough:
 $\text{counter}++$ and retry at step 1
7. if z is not small enough:
 $\text{counter}++$ and retry at step 1
8. return (z, c)

(Correctness)

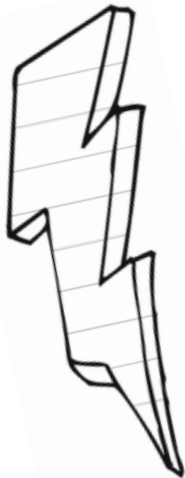
(Security)

(z, c)

DETERMINISTIC VS PROBABILIST SIGNATURE

Advantages deterministic signature:

- ✓ Use different randomness for different messages
→ prevent attacks that exploit fixed randomness
- ✓ No need of of high-quality randomness
→ easier to be implemented



BUT possible vulnerability to fault attack might be introduced....



FAULT ATTACK ON DETERMINISTIC SIGNATURE

by Poddebniak, Somorovsky, Schinzel, Lochter, and Rösler [eprint 2017/1014]

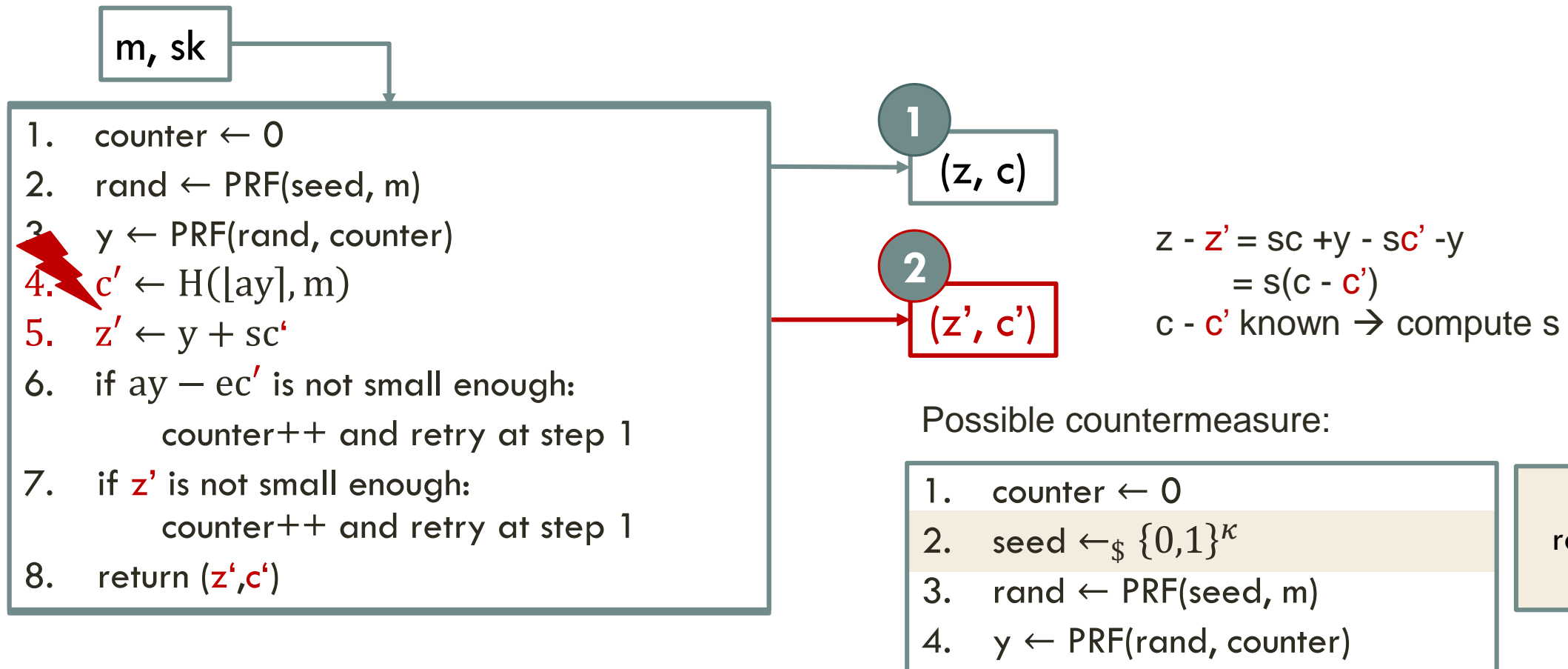
m, sk

1. $counter \leftarrow 0$
2. $rand \leftarrow PRF(seed, m)$
3. $y \leftarrow PRF(rand, counter)$
4. $c \leftarrow H([ay], m)$
5. $z \leftarrow y + sc$
6. if $ay - ec$ is not small enough:
 $counter++$ and retry at step 1
7. if z is not small enough:
 $counter++$ and retry at step 1
8. return (z,c)

1
 (z, c)

FAULT ATTACK ON DETERMINISTIC SIGNATURE

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GAUSSIAN VS UNIFORM SAMPLING DURING SIGN

Signature $z = y + sc$

Gaussian sampling of randomness

- ✓ Small signatures
- ✗ Complicated implementation of rejection sampling
- ✗ Hard to implement without side channels

Uniform sampling of randomness

used in
qTESLA

- ✗ Large signatures
- ✓ Easy rejection sampling
- ✓ Easy to implement without side channels

Key recovery attack on BLISS and mitigations:
[eprint 2016/300, 2016/276, 2017/033, 2017/490]

Attack on rejection sampling of BLISS
[eprint 2017/505]

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CACHE SIDE CHANNELS

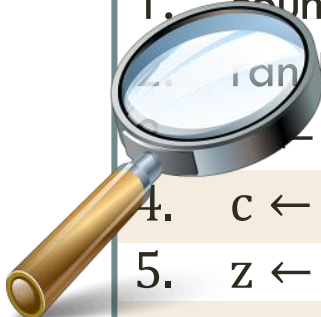
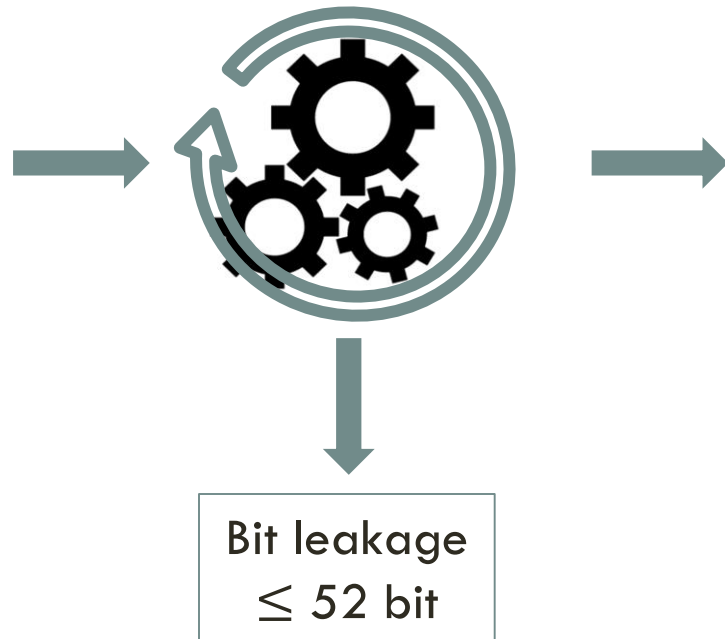
- Cache = memory to store entries for quick access
- cached entries are available faster (**hit**) than uncached entries (**miss**)
 - example attack: measure victim execution time
- Analysis of cache-side-channel vulnerability with code inspection and program analysis [eprint 2017/951]



INTERPRETATION OF LEAKAGE BOUNDS

- zero leakage \rightarrow  **provably** no cache side channel wrt to attack model
- non-zero leakage \rightarrow \geq **potential** vulnerabilities

ring-TESLA
x86 binary



1. counter $\leftarrow 0$
2. rand \leftarrow PRF(seed, m)
3. \leftarrow PRF(rand, counter)
4. c \leftarrow H(|ay|, m)
5. z \leftarrow y + sc
6. if ay - ec is not small enough:
counter++ and retry at step 1
7. if z is not small enough:
counter++ and retry at step 1
8. 8. return (z,c)

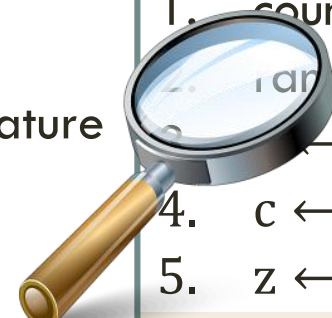
MITIGATION IN SUBROUTINES = ZERO LEAKAGE?

- Mitigation in subroutines does not lead to zero leakage in sign

Why?

- length of cache trace depends on rejection
- only leaks the number of tries to generate valid signature
- upper bounds are conservative, not tight
- bounds are low compared to key size
 - key size: 49 152 bit*
 - bit leakage: 48.6 bit* \rightarrow 0.1% of bits are leaked

* results correspond to ring-TESLA;
qTESLA should be about the same



```
1. counter  $\leftarrow$  0
2. rand  $\leftarrow$  PRF(seed, m)
3. c  $\leftarrow$  PRF(rand, counter)
4. c  $\leftarrow$  H([ay], m)
5. z  $\leftarrow$  y + sc
6. if ay - ec is not small enough:
   counter++ and retry at step 1
7. if z is not small enough:
   counter++ and retry at step 1
8. 8. return (z,c)
```

CONCLUSION

- Summarized state-of-the-art of implementation attacks for lattice-based signature schemes
- We saw that ...
 - ... concret fault attack influence choice of secret key
 - ... deterministic signatures might be more vulnerable to a fault attack
 - ... side channels influence the choice of randomness during sign
 - ... the provable mitigation of some cache side channels is very hard – even impossible – because of the design
- Disclaimer: no performance comparison